



PIN NAME	PIN Control FUNCTION	I2C Control Function								
P7:EN	With Internal 100K-ohm pull-up resistor High: Normal Operation Low: Power Down Mode	Same as Pin control function								
P8:A0/B_EQ	Input Equalization for Channel B Tri-level control <table border="1"> <tr> <td>JP21</td><td>Input Equalization for Channel B</td></tr> <tr> <td>GND</td><td>8dB</td></tr> <tr> <td>Open</td><td>4dB</td></tr> <tr> <td>VDD</td><td>16dB</td></tr> </table>	JP21	Input Equalization for Channel B	GND	8dB	Open	4dB	VDD	16dB	I2C Programmable address bit A0
JP21	Input Equalization for Channel B									
GND	8dB									
Open	4dB									
VDD	16dB									
P9:A1/B_EM	Pre-emphasis control for Channel B Tri-level control <table border="1"> <tr> <td>JP22</td><td>Input Equalization for Channel B</td></tr> <tr> <td>GND</td><td>2dB</td></tr> <tr> <td>Open</td><td>0dB</td></tr> <tr> <td>VDD</td><td>3.5dB</td></tr> </table>	JP22	Input Equalization for Channel B	GND	2dB	Open	0dB	VDD	3.5dB	I2C Programmable address bit A1
JP22	Input Equalization for Channel B									
GND	2dB									
Open	0dB									
VDD	3.5dB									
P10:I2C_EN#	I2C Enable High: pin control Low: I2C control	Same as Pin control function								
P17:SDATA/A_EQ	Input Equalization for Channel A Tri-level control by JP25 Setting Value same as P8	I2C Data Line								
P18:APD_EN#	Auto slumber mode Enable High: disable Low: enable	Don't Care								
P19:SCLK/A_EM	Pre-emphasis control for Channel A Tri-level control by JP27 Setting Value same as P9	I2C Clock Line								
P20:SW	Output Swing control for Channel A&B Tri-level control <table border="1"> <tr> <td>JP24</td><td>Output Swing for Channel A&B mV(Vtx_diff_pp) at 3Gb/s</td></tr> <tr> <td>GND</td><td>667</td></tr> <tr> <td>Open</td><td>533</td></tr> <tr> <td>VDD</td><td>900</td></tr> </table>	JP24	Output Swing for Channel A&B mV(Vtx_diff_pp) at 3Gb/s	GND	667	Open	533	VDD	900	Don't Care
JP24	Output Swing for Channel A&B mV(Vtx_diff_pp) at 3Gb/s									
GND	667									
Open	533									
VDD	900									

PI2EQX6811ZDE
Evaluation Board Rev.A